

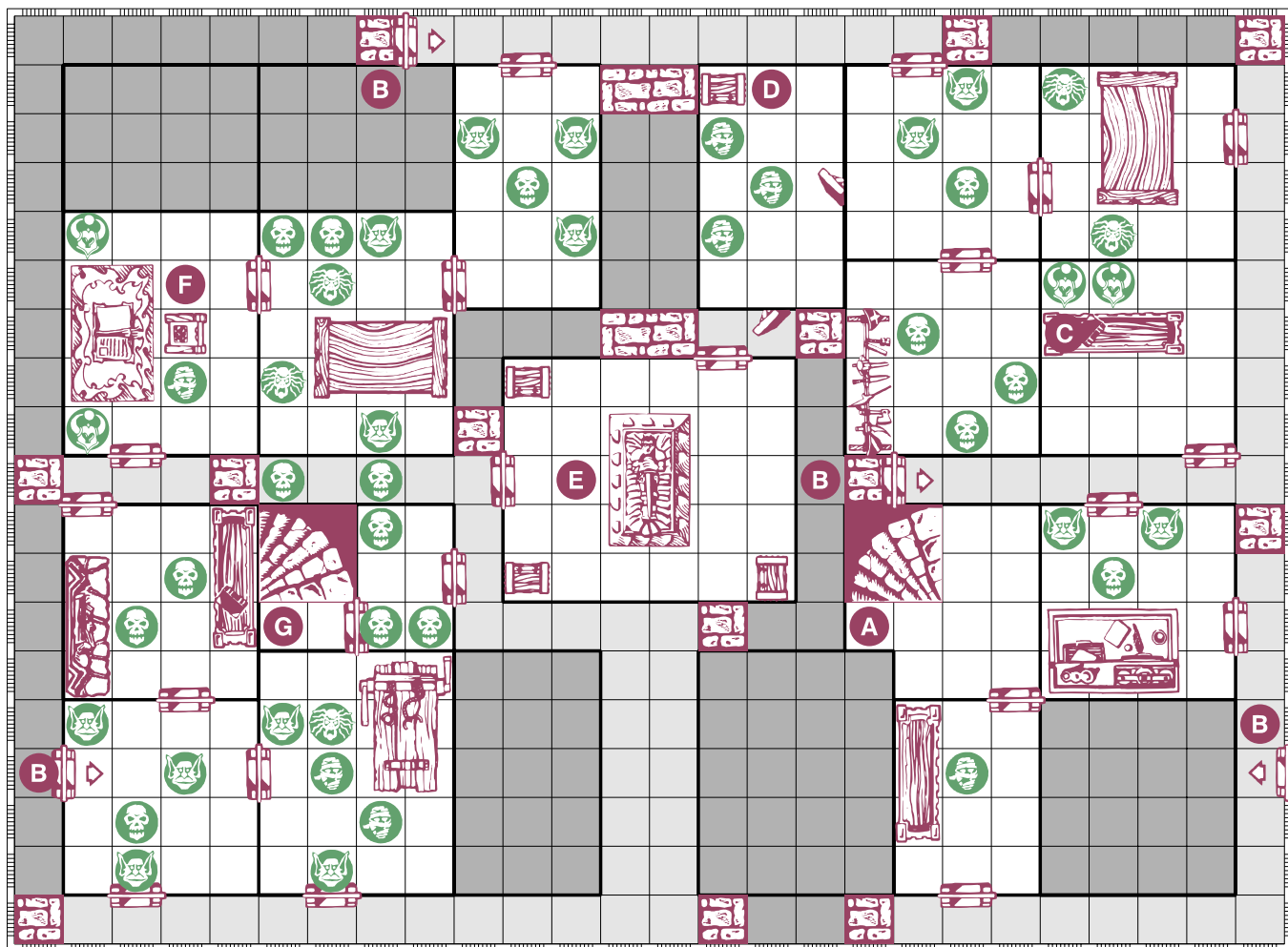
HeroQuest™

Halloween Quest

Q U E S T



B O O K



Single Quest

The Cairn of the Living Dead

Heroes this cairn has been bound by an evil magic. It is the burial place of an ancient lord who was buried with a horde of his warriors. The whole retinue is bound by a state of undying.

To break the curse the Heroes must remove the lord's head and get to the exit before his warriors drag you down to the depths.

NOTES:

- A** This is the start of the Quest.
- B** These doors cannot be entered by the Heroes. Every turn you may place d6 Zombies spread through the doors that the Heroes have uncovered.
- C** Do not place these Chaos Warriors until the Heroes come around the corner.

Also once the Chaos Warriors are dead, a book will fall off the shelf. If read, it will curse the Hero with the following: Undead hate you! So they will attack you first till you break the curse.

Break the curse: Drink the blood of a Vampire that has feasted on the flesh of an ally!
- D** This chest holds d6 healing potions, as well as 2 draws from the Treasure Deck for all Heroes.
- E** A hidden stone sarcophagi home to a lonesome Vampire he will tell you three things about why your older sister is better than you, he will call you a girl no matter what. Roll a number between 1-100 three times and see the Chart added in this Quest.
- F** This is the lord of the cairn. He attacks and defends with 2 extra combat dice, and has d6 extra HP
- G** This is the exit...Fly you fools!

Wandering Monster in this Quest: None